

CE 306 Midterm Exam

QUESTION 1

2 points 

Applications use connection-oriented protocol for faster data delivery

- True
- False

QUESTION 2

10 points 

The principle characteristics of connectionless service are

- A. No guarantees of reliable data transfer
- B. All of the above
- C. No handshaking
- D. No data integrity control
- E. No flow control or congestion

QUESTION 3

2 points 

Fragmentation is used to regulate MTU

- True
- False

QUESTION 4

2 points 

Go-Back-N is a type of pipelined protocol designed for reliable data transport

- True
- False

QUESTION 5

2 points 

TCP uses multiplexing/demultiplexing, since UDP must work faster it does not use multiplexing/demultiplexing.

- True
- False

QUESTION 6

2 points 

TCP header contains fragment ID

- True
- False

QUESTION 7

2 points 

Before the data transmission UDP establishes connection with destination host.

- True
- False

QUESTION 8

2 points 

IEEE defines the maximum transferable unit (MTU) size as 1400 bytes

- True
- False

QUESTION 9

2 points 

TCP Uses port numbers to specify destination and source hosts

- True
- False

QUESTION 10

2 points 

UDP is much faster than the TCP

- True
- False

QUESTION 11

2 points 

TCP uses 16-bit sequence numbers for identifying TCP segments

- True
- False

QUESTION 12**2 points** 

TCP uses ACKs for verifying the receipt of packets

- True
 False

QUESTION 13**2 points** 

UDP is residing in the same layer as of DHCP

- True
 False

QUESTION 14**2 points** 

The IP checksum includes the TTL

- True
 False

QUESTION 15**2 points** 

UDP has no SYN and ACK flags

- True
 False

QUESTION 16**2 points** 

Length of the IP fragment offset is 13 bytes

- True
 False

QUESTION 17**2 points** 

IP uses TTL for limiting packets lifetime through Internet

- True
 False

QUESTION 18**2 points** 

UDP uses Polynomial Checksum for detecting multiple bit errors

- True
 False

QUESTION 19**10 points** 

Flow control is the mechanism to regulate the flow of data, so that a fast host cannot overrun a slow one. This is the function of the following TCP/IP Layer

- A. Transport Layer
 B. All layers
 C. Application Layer
 D. Physical Layer
 E. Network Layer

QUESTION 20**2 points** 

ICMP is a part of Data Link Layer

- True
 False

QUESTION 21**2 points** 

Subnetworking is used for building smaller networks from larger networks

- True
 False

QUESTION 22**2 points** 

Stop-and-wait protocols are faster than pipelined protocols

- True
 False

QUESTION 23**2 points** 

Maximum size of an IP header is 60 bytes

- True
 False

QUESTION 24**2 points** 

Data Link Layer is just below the Transport layer in the TCP/IP protocol suite

- True
 False

QUESTION 25**2 points** The IP address 155.150.40.100 belongs to a **class C** network

- True
 False

QUESTION 26**10 points** 

Assume you have the generator polynomial $G(x) = x^3 + x^2 + 1$ and the message to be sent as $M(x) = x^{10} + x^7 + x^5 + x^4 + x^2 + 1$. Find the Cyclic Redundancy Check (CRC) value and the final message $T(x)$ to transmit. What is your result for $T(x)$?

1. 101101101010101
 2. 100101101010111
 3. 100101101011101
 4. 100101101010101

QUESTION 27**2 points** 

IP is a connectionless protocol

- True
 False

QUESTION 28**2 points** 

TCP header contains ACK|FIN|SYN|URG flags

- True
 False

<p>QUESTION 29</p> <p>DHCP stands for "Dynamic Hosts Categorization Protocol"</p> <p><input type="radio"/> True</p> <p><input checked="" type="radio"/> False</p>	<p>2 points ✓ Saved</p>
<p>QUESTION 30</p> <p>Every protocol layer provides service to its upper layer protocol</p> <p><input checked="" type="radio"/> True</p> <p><input type="radio"/> False</p>	<p>2 points ✓ Saved</p>
<p>QUESTION 31</p> <p>Answer the following multiple choice questions for a datagram-oriented packet-transmission</p> <p><input type="radio"/> A. host-to-host connection setup is required at the transport layer</p> <p><input type="radio"/> B. end-to-end connection setup is required at the network layer</p> <p><input type="radio"/> C. end-to-end connection setup is required at the transport layer</p> <p><input type="radio"/> D. host-to-host connection setup is required at the network layer</p> <p><input checked="" type="radio"/> E. None of these</p>	<p>10 points ✓ Saved</p>
<p>QUESTION 32</p> <p>TCP is not a reliable transport protocol</p> <p><input type="radio"/> True</p> <p><input checked="" type="radio"/> False</p>	<p>2 points ✓ Saved</p>
<p>QUESTION 33</p> <p>$X = (L/R)/(L/R) + RTT$, here X denotes the speed of a connection.</p> <p><input type="radio"/> True</p> <p><input checked="" type="radio"/> False</p>	<p>2 points ✓ Saved</p>
<p>QUESTION 34</p> <p>The result of a Boolean AND operation between IP address 150.150.4.100 and subnetmask 255.255.192.0 is</p> <p>1001 0110 1001 0110 0000 0000 0000 0000</p> <p><input type="radio"/> True</p> <p><input checked="" type="radio"/> False</p>	<p>2 points ✓ Saved</p>

Results

<p>Question 1</p> <p>Applications use connection-oriented protocol for faster data delivery</p>	<p>2 out of 2 points</p>
<p>Question 2</p> <p>The principle characteristics of connectionless service are</p>	<p>10 out of 10 points</p>
<p>Question 3</p> <p>Fragmentation is used to regulate MTU</p>	<p>2 out of 2 points</p>
<p>Question 4</p> <p>Go-Back-N is a type of pipelined protocol designed for reliable data transport</p>	<p>2 out of 2 points</p>
<p>Question 5</p> <p>TCP uses multiplexing/demultiplexing, since UDP must work faster it does not use multiplexing/demultiplexing.</p>	<p>2 out of 2 points</p>
<p>Question 6</p> <p>TCP header contains fragment ID</p>	<p>2 out of 2 points</p>
<p>Question 7</p> <p>Before the data transmission UDP establishes connection with destination host.</p>	<p>2 out of 2 points</p>

Question 8	2 out of 2 points
IEEE defines the maximum transferable unit (MTU) size as 1400 bytes	
Question 9	2 out of 2 points
TCP Uses port numbers to specify destination and source hosts	
Question 10	2 out of 2 points
UDP is much faster than the TCP	
Question 11	2 out of 2 points
TCP uses 16-bit sequence numbers for identifying TCP segments	
Question 12	2 out of 2 points
TCP uses ACKs for verifying the receipt of packets	
Question 13	0 out of 2 points
UDP is residing in the same layer as of DHCP	
Question 14	0 out of 2 points
The IP checksum includes the TTL	
Question 15	2 out of 2 points
UDP has no SYN and ACK flags	
Question 16	0 out of 2 points
Length of the IP fragment offset is 13 bytes	
Question 17	2 out of 2 points
IP uses TTL for limiting packets lifetime through Internet	
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UDP uses Polynomial Checksum for detecting multiple bit errors	
Question 19	10 out of 10 points
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Question 22

2 out of 2 points

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Maximum size of an IP header is 60 bytes

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Data Link Layer is just below the Transport layer in the TCP/IP protocol suite

Question 25

2 out of 2 points

The IP address 155.150.40.100 belongs to a **class C** network

Question 26

10 out of 10 points

Assume you have the generator polynomial $G(x) = x^3 + x^2 + 1$ and the message to be sent as $M(x) = x^{10} + x^7 + x^5 + x^4 + x^2 + 1$. Find the Cyclic Redundancy Check (CRC) value and the final message $T(x)$ to transmit. What is your result for $T(x)$?

Question 27

2 out of 2 points

IP is a connectionless protocol

Question 28

2 out of 2 points

TCP header contains ACK|FIN|SYN|URG flags

Question 29

2 out of 2 points

DHCP stands for "Dynamic Hosts Categorization Protocol"

Question 30

2 out of 2 points

Every protocol layer provides service to its upper layer protocol

Question 31

10 out of 10 points

Answer the following multiple choice questions for a datagram-oriented packet-transmission

Question 32

2 out of 2 points

TCP is not a reliable transport protocol

Question 33

2 out of 2 points

$X = (L/R)/(L/R) + RTT$, here X denotes the speed of a connection.

Question 34

0 out of 2 points

The result of a Boolean AND operation between IP address 150.150.4.100 and subnetmask 255.255.192.0 is
1001 0110 1001 0110 0000 0000 0000 0000